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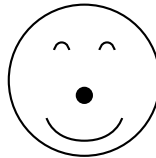
SID:

CS 61B Discussion Quiz 1

Write your name and SID above. Detach this page from your discussion handout, and turn it in when your TA instructs you to do so. **These quizzes are used as attendance.**

Questions

1. Tell us a little about yourself.
My name is CS 61B. I like data structures.
2. What do you expect to learn from the course?
Who *is* ketchupfriend?
3. Please draw how you feel today in the box below. :)



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1 Our First Java Program

Below is our first Java program of the semester. Next to each line, write out what you think the code will do when run. *This exercise is adapted from Head First Java.*

```
1 int size = 27;           // Declares a variable of type int and assigns it the value
                          27. In Java, all variables must be declared before they are used
2 String name = "Fido";   // Declares a variable of type String and assigns it the
                          variable "Fido"
3 Dog myDog = new Dog(name, size); // Declares and initializes a new variable of type Dog. Calls
                          the Dog constructor to create a new object of type Dog
4 int x = size - 5;       // Declares a new variable of type int and assigns it the
                          value 22
5 if (x < 15) {           // If x is less than 15, calls the bark method on an instance
                          of the Dog class. Since x is 22, myDog.bark is not called
6     myDog.bark(8);
7 }
8
9 while (x > 3) {         // Checks if x is greater than 3 and if so calls myDog's play
                          method. Subtracts 1, and as long as x is bigger than 3, goes back to the beginning of the
                          loop. Play happens a total of 19 times.
10    x -= 1;
11    myDog.play();
12 }
13
14 int[] numList = {2, 4, 6, 8}; // Declares an array of ints and initializes it to {2, 4, 6,
                          8}
15 System.out.print("Hello "); // Prints the String "Hello " to the standard output
16 System.out.println("Dog: " + name); // Prints the String "Dog: Fido" to the standard output and
                          then terminates the line
17
18 System.out.println(numList[1]); // Prints the String "4" to the standard output and then
                          terminates the line. In Java, arrays are indexed from 0
19 if (numList[3] == 8) { // numList[3] is equal to 8
20     System.out.println("potato"); // Prints the String "potato" to the standard output and
                          then terminates the line
21 }
```

2 Mystery

This is a function (a.k.a. method). It takes an array of integers and an integer as arguments, and returns an integer.

```
1 public static int mystery(int[] inputArray, int k) {
2     int x = inputArray[k];
3     int answer = k;
4     int index = k + 1;
5     while (index < inputArray.length) {
6         if (inputArray[index] < x) {
```

```

7         x = inputArray[index];
8         answer = index;
9     }
10    index = index + 1;
11 }
12 return answer;
13 }

```

Describe in English what `mystery` returns if `inputArray = [3, 0, 4, 6, 3]` and `k = 2`.

It returns the index of the smallest element that occurs at or after index `k` in the array, in this case, 4. If `k` is greater than or equal to the length of the array or less than 0, an `ArrayIndexOutOfBoundsException` will be thrown, though this exception is not something you'd know without running the program.

The variable `x` keeps track of the smallest element found so far and the variable `answer` keeps track of the index of this element. The variable `index` keeps track of the current position in the array. The while loop steps through the elements of the array starting from index `k + 1` and if the current element is less than `x`, `x` and `answer` are updated. *Extra:* This is another function. It takes an array of integers and returns nothing.

```

1 public static void mystery2(int[] inputArray) {
2     int index = 0;
3     while (index < inputArray.length) {
4         int targetIndex = mystery(inputArray, index);
5         int temp = inputArray[targetIndex];
6         inputArray[targetIndex] = inputArray[index];
7         inputArray[index] = temp;
8         index = index + 1;
9     }
10 }

```

Describe what `mystery2` does if `inputArray = [3, 0, 4, 6, 3]`.

If `mystery2` is called on the array `3, 0, 4, 6, 3` then after the method runs, the array will be `0, 3, 3, 4, 6`. Given any array, the method `mystery2` sorts the elements of the array in increasing order.

At the beginning of each iteration of the while loop, the first `index` elements of the array are in sorted order. Then the method `mystery` is called to find the index of the smallest element of the array occurring at or after `index`. The element at the index returned by `mystery` is then swapped with the element at position `index` so that the first `index + 1` elements of the array are in sorted order.

This algorithm is called `selection sort`. We will talk about it more later on in the course.

3 Writing Your First Program

Implement `fib` which takes in an integer `n` and returns the `n`th Fibonacci number.

The Fibonacci sequence is `0, 1, 1, 2, 3, 5, 8, 13, 21, ...`

```
public static int fib(int n) {
```

[0.75in]

```

1     if (n <= 1) {
2         return n;
3     } else {
4         return fib(n - 1) + fib(n - 2);
5     }
6 }

```

Extra: Implement fib in 5 lines or fewer. Your answer must be efficient.

```
public static int fib2(int n, int k, int f0, int f1) {  
1     if (n == k) {  
2         return f0;  
3     } else {  
4         return fib2(n, k + 1, f1, f0 + f1);  
5     }  
6 }
```